## Setting up Games

Teams are not required to setup games in Teamlink. All games played by teams should be setup in Teamlink prior to the date the game is being played.

Any game that is scheduled by PCAHA (including Placement, Balancing, League and Playoff games) are setup in Teamlink when the schedules are created.

Exhibition games will be setup in Teamlink by the League Manager after being contacted by the team directly with the details of the games. These games will be given an exhibition game number and setup in Teamlink based on that number.

For Tournament games hosted by PCAHA associations, the game numbers for these games are assigned by the PCAHA Tournament Director and the games are uploaded into Teamlink by them. The game numbers for these tournaments will be of the format: dtxxxx $\mathrm{d}=\mathrm{a}$ one letter designation for the division ( $\mathrm{T}=$ Pre Novice - Hockey $1 \& 2$ or Tyke, $\mathrm{N}=$ Novice - Hockey 3 \& 4, A = Atom; P = Peewee; B = Bantam; M = Midget; J = Juvenile $\mathrm{t}=$ usually will be a " T " for tournament, but in some cases we hold Jamborees (in which case a "J" would be utilized). $\mathrm{xxxx}=4$ digit number which is issued by the PCAHA Tournament Director.

Out-of-town Tournament games will be setup in Teamlink by the League Manager after being contacted by the team directly with the details of the games. The League Manager will setup a series of games with the game numbers based on the tournament permission number and a game sequence number. The League Manager will enter enough games to cover all games including the Semi and Final games for a total of 6 games. The game numbers for these tournaments will be of the format: dtpxxxx-01
$\mathrm{d}=\mathrm{a}$ one letter designation for the division (T = Pre Novice - Hockey $1 \& 2$ or Tyke, $\mathrm{N}=$ Novice - Hockey 3 \& 4, A = Atom; P = Peewee; B = Bantam; M = Midget; J = Juvenile $\mathrm{tp}=$ will be a "TP" for tournament permission. $\mathrm{xxxx}=4$ digit number which is issued by the League Manager. The trailing sequence number are 01 through to 06 depending on the number of potential games being played by the team in the tournament. If the team does not play the Semi or Final game, they must advise their League Manager so that these games can be cancelled in Teamlink. THIS IS VERY IMPORTANT.

Note: Tournament Permission MUST be obtained for ANY Tournament from your League Manager. (This includes your Home Association Tournaments).

